



Date _____

Division _____

Court Number _____

		Team Name _____ Captain _____			Team Name _____ Captain _____		
		HOME	SET SCORE	CUMULATIVE SCORES	SET SCORE	AWAY	
SET # 1 WOMEN'S DOUBLES	SERVES 1st	SUBSTITUTES					SUBSTITUTES
SET # 2 MEN'S DOUBLES	SERVES 1st						
SET # 3 WOMEN'S SINGLES						SERVES 1st	
SET # 4 MEN'S SINGLES						SERVES 1st	
SET # 5 MIXED DOUBLES						SERVES 1st	
SET # 6 MIXED DOUBLES (\$ MONEYCOURT)	SERVES 1st						
OVERTIME						OVERTIME	
SUPER TIEBREAK						SUPER TIEBREAK	
FINAL SCORE						FINAL SCORE	

Captain's Signature: _____

Captain's Signature: _____



CAPTAIN'S SCORING GUIDE

1. GAME SCORING

In Impact Team Tennis (ITT) the scoring is no-ad. This means a game is won by the first team to capture four points (15, 30, 40, game or 1, 2, 3, game). When the game score is deuce (3-3) (game point), the receiving team chooses which side is to receive the serve. In the mixed doubles set the serve must be gender to gender at game point.

2. SET SCORING

A match consists of five or six no-ad sets and includes men's singles and doubles, women's singles and doubles, and one or two sets of mixed doubles. The five set format has one set of mixed doubles and the six set format has two. (Mixed doubles is always played last.) The five set format is an option used only at the local level. The six set format is the preferred format used at all Regional Championships and Nationals. Each no-ad set is won by the first team to reach six games. A nine-point tiebreaker will be played at five games all in any set (see explanation of tiebreakers).

- **On two courts, order of sets will be:** men's and women's doubles, singles, finishing with mixed doubles.
- **On one court, order of sets will be:** doubles, singles, doubles, singles finishing with mixed doubles. Home team captain has a choice of sequence of sets—men's or women's.

When playing the six set format, sets 1, 3 and 5 on the ITT scorecard will be played on the odd numbered court while sets 2, 4 and 6 will be played on the even numbered court. If it is determined that a mixed doubles team played on the wrong court, the games that have been completed will stand and the error will be corrected. If the sets have been completed, the scores will stand and be recorded with the odd number court as set 5 and the even number court as set 6 (Money Court!).

3. MATCH SCORING AND EXTENDED PLAY SIX SET FORMAT (TWO MIXED DOUBLES SETS)

Teams must submit starting lineup before play of each set. Teams have until the end of the five-minute break between sets to submit the starting lineup for the next set. Players cannot play in both mixed doubles sets. The winner of the match will be determined by total number of games won. However, for purposes of determining whether a match will go into Overtime, set number six (Money Court) will be the deciding factor.

After both mixed doubles sets are finished and scores are recorded and totaled, the procedure is as follows:

- If the leading team won set number six, the match is over.

- If the trailing team won set number six, the match continues into Overtime until the leading team wins one game or until the score is tied. (See Super Tiebreak if a tie occurs.)
- If the overall score ends tied, you automatically begin the Super Tiebreak.

Overtime is a continuation of the sixth set. Team number six should be the strongest mixed doubles team. Once a player has come out of any mixed doubles set, a player cannot return in Overtime. The first person to serve in Overtime is the person who was next to serve at the end of the sixth set. If the sixth set ends in a tiebreaker, the player/team whose turn it was to serve first in the tiebreaker shall be the receiver in the first game of Overtime, continuing in the same service order. This Overtime rule gives the trailing team a chance to make a comeback. It also emphasizes the importance of the mixed doubles set.

FIVE SET FORMAT (ONE MIXED DOUBLES SET)

In the 5 set format, the #5 set will determine either the winner of the match or Overtime. See "6 set format rules".

4. SUBSTITUTIONS

A team can, upon completion of a point, substitute a player (same gender) into a set for any reason. Once a player is replaced, he/she cannot return in that set. If a substitution occurs in doubles, the remaining player cannot change the side on which they receive or the service order. Substitutions are allowed in Overtime (if a player has not already played in mixed doubles) and the Super Tiebreak. Once a player has come out of any mixed doubles set a player cannot return in Overtime. Players cannot play in both mixed doubles sets.

5. WARM-UP TIME

In ITT, you warm-up with your teammates. Teams are allowed a five minute warm-up. All team members are encouraged to warm-up during this time. Once play has begun, a five-minute warm-up is allowed between sets. This must be adhered to so that all sets will be completed in the time allotted.

6. SERVICE ORDER

The home team serves first in all doubles sets. (In the six-set format, the away team serves first in the fifth set and the home team serves first in the sixth set.) The visiting team serves first in the singles sets. NOTE: Since the serving order is predetermined, the receiving team selects from which end of the court they want to receive.

7. CHANGING ENDS

After every four games, players change ends of the court.

8. SERVICE LETS

At the Regional Championship and National levels, lets will be played. When a serve hits the net and bounces within the service court, the ball is playable. In doubles, either player on the receiving side may return the ball after it bounces. If any player on the court calls "let" he/she loses the point. This is optional at the local level.

9. COACHING

Coaching is allowed throughout the match (except during the point) if it does not interfere with continuous play. We encourage team members to stand along the court and support their team, but are not allowed to act as an official.

10. DEFAULT RULES

Time: 15 minute team default = match default 36-0
15 minute player default = set default 6-0

Injury: If a player retires during a set and a substitute is not available, the score will be recorded with the games played standing with the opposing team receiving six games.

11. EXPLANATION OF TIEBREAKERS

NINE-POINT TIEBREAKER

A nine-point tiebreaker will be played at five games all in any set. The person who is next to serve begins the tiebreaker. Each player serves two points in succession starting from the deuce court. Players change sides only after the first four points. The first team (or person) to score five points wins the tiebreaker. If the tiebreaker reaches 4-4, the person who served the eighth point serves the ninth (final) point. The receiver, however, has the choice of sides (except in mixed doubles, where they must be gender to gender). The winner of the ninth point is the winner of the set.

SUPER TIEBREAK

If the match enters into a Super Tiebreak, a coin toss will decide which team serves first in the Super Tiebreak. The Super Tiebreak is mixed doubles and should be treated as a new set and substitutions are allowed. Either player on the serving team may serve first. In addition, court positions may be changed (i.e. person who played forehand position may switch to play backhand position). Each player serves two points in succession starting from the deuce court. Players change sides only after the first six points. The first team to score seven points wins the Super Tiebreak. If the Super Tiebreak reaches 6-6, the person who served the 12th point will serve the 13th (final) point. Since this set is mixed doubles, the final serve will be gender to gender. The winner of the 13th point wins the Super Tiebreak and the match. The Super Tiebreak counts as one game in overall match scoring.